

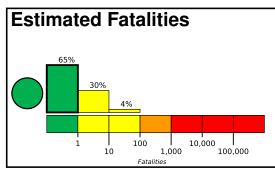


**PAGER** 

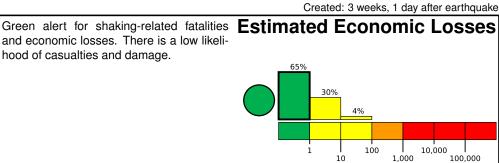
Version 4

# M 5.5, 48 km ENE of Hinatuan, Philippines

Origin Time: 2023-12-02 15:31:29 UTC (Sat 23:31:29 local) Location: 8.4758° N 126.7648° E Depth: 66.8 km



and economic losses. There is a low likeli-



# **Estimated Population Exposed to Earthquake Shaking**

			•							
ESTIMATED POPULATION EXPOSURE (k=x1000)		_*	6,428k*	3,329k	0	0	0	0	0	0
ESTIMATED MODIFIED MERCALLI INTENSITY		ı	11-111	IV	V	VI	VII	VIII	IX	X+
PERCEIVED SHAKING		Not felt	Weak	Light	Moderate	Strong	Very Strong	Severe	Violent	Extreme
POTENTIAL DAMAGE	Resistant Structures	None	None	None	V. Light	Light	Moderate	Mod./Heavy	Heavy	V. Heavy
	Vulnerable Structures	None	None	None	Light	Moderate	Mod./Heavy	Heavy	V. Heavy	V. Heavy

<sup>\*</sup>Estimated exposure only includes population within the map area.

## Population Exposure

population per 1 sq. km from Landscan

# 5000 10000 127.0°E 1**2**5.8°E 111 9.9 1 Cantilan Cabadb iran Quezon Manay

### PAGER content is automatically generated, and only considers losses due to structural damage. Limitations of input data, shaking estimates, and loss models may add uncertainty. https://earthquake.usgs.gov/earthquakes/eventpage/us7000lfhj#pager

### **Structures**

Overall, the population in this region resides in structures that are a mix of vulnerable and earthquake resistant construction. The predominant vulnerable building types are unknown/miscellaneous types and heavy wood frame construction.

### **Historical Earthquakes**

Date	Dist.	Mag.	Max	Shaking
(UTC)	(km)		MMI(#)	Deaths
1999-12-15	398	4.8	VI(34k)	1
1987-05-23	150	5.7	VII(70k)	1
2002-03-05	392	7.5	VIII(12k)	15

Recent earthquakes in this area have caused secondary hazards such as landslides that might have contributed to losses.

### Selected City Exposure

from GeoNames.org MMI City Population IV Hinatuan 10k IV Tidman 3k IV **Bisliq** 68k IV Bigaan 3k IV Unidad 3k IV Marihatag 4k I۷ Butuan 310k IV 250k Libertad IV Maguapo 233k Ш Davao 1.213k Ш **Digos** 116k

bold cities appear on map.

(k = x1000)